Fall 1978

OUTLINE OF LECTURES IN ARCH 100

- 1. New paradigm
- 2. Quality without a name
- 3. Patterns as structure
- 4. Pattern languages
- 5. Good patterns and bad patterns
- 6. Critique of modern architecture
- 7. What is a town. User design
- 8. Generative character of languages
- 9. Mexicali project
- 10. Generative character of Israeli plan. Oregon.
- 11. Generative character of construction
- 12. Value in geometry
- 13. Geometrical principles
- 14. Generative character of ornament
- 15. Political implications of the theory
- 16. Implication for means of production
- 17. The role of the architect
- 18. The fundamental process

This list is tentative, and may be changed during the course of the lectures.