## THE SIMULATION ITSELF

The attached process, dated Feb 15, explains the basic set up of the process. We expect that our report will include this statement (or an improved version of the same), and kinkmem fourteen appendices which explain the actual details of each step.

We intend to start the actual simulation, on Monday March In preparation for the simulation, we need a complete model of the area, as it now exists, at 1/32 scale, and, of course, we need to have the steps of the process, defined by the different appendices, completely clear.

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We intend to finish the simulation, by M Thursday, Item.

This gives us it working weeks (two weeks this quarter, and eight weeks next quarter), four days per week, thus a total of 44 working days.

On each working day, we shall make a certain number of increments on the model. Very roughly, we intend to make 1 large building increment, every other day (a total of 20 large buildings); we intend to make 2 or 3 medium ximed increment every day, and 10-15 small increments each day.

We will do each increment at three levels. First, we will amkmamm it will be presented as a rough sketch, farmamamam

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Each is increment will be worked out at three different levels. First, as a rough sketch, which is appear approved, in principle. Then, once approved we shall ask for form from the slightly more detailed development, and a crude block model, with which can be placed temporarily on the model, so that later property can related themselves to it.

Then, a final design stage, which which terminates in preparation of a detailed wood model, which will finally be placed on the model, and fixed in place.

will depend on the size of the project. If it is a very small project, the whole thing might take no more than i week, for all three smamma stages. If it is a large building, it might take a week to go from the rough sk sketch to the crude block model, and then another four weeks to complete the drawings and finish the detailed wood model.

Maximum Maximum In order to make see sure that the projects are reasonable, we shall exercise certain regulatory powers over them, comparable to the powers which might be exercised by the actual board, defined in item 20 14 of the process.

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Thus, we shall as maintain the right of review at three stages... the first stage, when a vision is proposed: the second stage, when we get a rough harm balsa model, to determine its complaince with the urban game, and the building rules; and the third stage, when we determine its complaince with the building construction rules.

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\*maxmm If you come up with something which is too large for your own skill, we may ask you to do it together with someone else,.. to make sure of its quality. Also, we will ourselves, from time to time, take part in the process of visions, and ask one or more and of you, to carry out the buildings in detail, on our behalf.

We are presenting this described rough outline of our process to you today, so that we can discuss it, and see what its problems are. As you can see, there is an immense amount to get ready, and we shall have to work hard in the next x two weeks, to make sure that we can really start by March 7.