RULE SYSTEM 2

THE PROCESS IS GUIDED BY A SYSTEM OF EMERGING WHOLES

Ef enne by itself mill mer create stricture.

Piecemeal growth, alone, is not enough. A Although piecemeal growth provides the context for very subtle adaptation and harmony, it does not, of itself, provide the any structure.

works, we must understand that every single *** step, in the process of piecemeal growth, is essentially designed to create, or to help create, certain larger wholes which actually provide the greater structure for the **plan* city.

The way in which these larger wholes emerge is extremely complex.

In order to understand it, we may postulate the following five rules:

entities, or wholes emerge. These larger wholes are distinct and recognisable entities, larger than any individual building. They are, essentially, the entities of public space that are formed by complexes or aggregates of buildings. Examples are: The main square, the first mall, the small grid of streets, the great garden by the hotel, the park-pier complex at k the southern end.

- 2. These structures emerge slowly. That is, there is no one act of construction which totally produces one of these structures by itself. Each which there structure comes into being gradually.
 - 3. These larger structures arise spontaneously. They are not planned ahead of time, but take shape gradually, and are always surprising, even to the people who have helped to create them,

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3a. However, awareness of these emerging structures, plays an essential role, in the process by which they emerge.

Each individual person, who undertakes an act of construction, is always aware of the context of larger structures, existing, emerging, and faintly hinted at on the horizon, and then shapes his own individual act, in such a way as to continue, and develop, this complex of emerging structures in the most satisfactory way.

2. These wholes emerge slowly. That is, there is no one act of construction which, totally produces one of these wholes. The make Each whole comes into being gradually.

imagined.

- - Step 1. Some act creates a hint of a new structure.
 - Phase 2. Amximum pin point the main outlines of the structure.
 - Phase 3. A series of further acts then complete the structure.
- 5. In addition, every individual act of construction (each one of the 88) also
- 5. However, we may begin to see the complexity of the process when we recognise that every act of construction, has all three of these functions with respect to knxmm different larger structures. Thus:

Thus:

- 1. It gives a hint of some as yet undefined larger structure, which may emerge.
- 2. It follows up on the emathims earlier hintof some structure, and pins it down.
- 1. It always helps to complete at least one major structure which is already clearly defined.
- 2. It usually plays a role in pinning down some other, kees so far less clearly defined structure, which has so far only been hinted at by earlier acts of construction.
- 3. It usually creates a hint, of some entirely new larger structure, which which will then emerge in later steps.

In this sense, each valid act of construction plays a role in at least three maximum larger structures which, xwkmich to which it contributes, and gives form.

- is suprisingly great. Although there are only about a dozen really important major structures, there are, all in all as many of these larger structures, as there are individual kmithin buildings.... this follows from simple arithmetic.
- 7. And kinks the very larger number of these larger structures is interwoven, interlaced, overlapping, in the most intricate way.

Let us try to illustrate this process with a few examples.

The first project of all, the geteway, obviously creates the hint of a pedestrian mall, going south from it. What is less obvious, is that the gateway also helps to fill the development of Mission street... and helps to pin down the activity node or space at the intersection of the kx buss station, Mission, and the street.

Then we come to the second project, the large hotel.

It also belps to fill out Mission street, by and the red same node that the gateway pins down, simply by filling out the corner. At the same time, it begins to pin down the pedestrian mall, by fixing its west boundary line... and, most interesting of all, it creates the hint of a new structure, what is to become the public garden. This happened in the following way. When first proposed the garden was entirely closed to the south. We refused to allow this, on the grounds that it was too shut in, and does not reach out or help to embrace the larger site.

At this stage, the garden is left with a slight opening to the south, under a trellis. And we see, then, the possibility of a larger garden, a very large public garden, to the south, which opens from this smalleer hotel gamentymands garden.

In order to understand this fully, we shall now go through
the full sequence of growth, and bundanbund

GENTHEMEN

1. Gateway. Eills out Completes Bus station park whole (already there)

Pins down

Hints at First mall

2. Hotel Hext Completes Mission street (already there)

Pins down First mall

Hints at Public garden

3. Market Englisher First mall

Pins down

Hints at Path to fishing pier

4. Cafe Fills out First mall

Pins down Garden

Hints at Eishing gate node

55. Community bank Fills out Rinkskmmmhih

Pins down First mall

Hints at Path to waterfront and Road to west.

6. Building complex Fills out First mall, $\mathbf{x}\mathbf{x}\mathbf{x}\mathbf{x}\mathbf{x}$ path to fishing pie Pins down Fishing gate node Hints at 7. Apartment building Fills out First mall Pins down Garden Trellis in the garden Hints at 8. Apartments (Hermann) Fills out Market area Pins down Back path Hints at Waterfront path 9. Parking/apartments Fills out **Emxnem** Garden Pins down West road Hints at 10. Hedges +paving Fills out Fishing gate node Pins down Hints at 11. Fountain Fills out Pins down Small square Hints at West road entrance 12. Educational center Westnamen Fills out Westhxmomand Small square Pins down West road

Hints at Path to garden

Fills out 13. Bath Waterfront promenade Pins down Hints at Large square Fills out Market area 14. Trees Pins down Hints at Waterfront node Waterfront promemament promenade Fills out 15. Church Pins down Path to water Area between church and bath Hints at Fills out West road 16. Condominium Garden, path to garden Pins down Hints at Waterfront promenade 17. Apartment building Fills out Pins down Path to water Hints at Garden, path to garden 18. Garden with pagoda Fills out Pins down Cafe terraces Hints at Pagodas 19. Residential West road Fills out Entrance to parking Pins down HInts at

20. Row houses	Fills out	Path to water
	Pins down	
	Hints at	Grid
21. Lights	Fills out	Waterfront promenade
	Pins down	
	Hints at	(Bencher)?
22. Pffice building	Fills out	Garden Mmasmbmbabmebnbmbmbm
	Pins down	Mission street corner
	Hints at	
23. Hotel	Fills out	Waterfront promenade
	Pins down	Large square
	Hints at	Grid
24. A garage	Fills out	Rmxhxmmmh Under freeway area
	Pins down	
	Hints at	
25. Car repair shop	Fills out	Rmzhxmzmh Under freeway area
	Pins down	
	Hints at	
26. Cafe/apartments	Fills out	Waterfront promenade
	Pins down	Grid
	Hints at	Grid street

27. Handrail and benchex Fills out Waterfront promenade

PIns down

Hints at

28. Small park

Fills out

Waterfront promeande, grid

Pinsdown

First grid street

Hints at

29. Apartment building Eills out

Pins down

Parallel street

Hints at

Second grid street

30. Rowhouses

Fills out

Grid

Grid

Pins down

Second grid street

Hints at

31.

We see then, that whime what seems like a merely piecemeal process, is actually a process in which new wholes are constantly being knihmedmentah midhib mid created. At every stage, new wholes are hinted at, pinned down, and filled out... and the process of growth, and which, concretely, builds 88 individual building projects, at the same time also generates a production of interlocking, overlapping larger wholes... about 50 of them in all... which together carry the EDMENTERM STRUCTURE of the larger whole, and make it coherent.

were generating *themen the individual acts of building, were aware of these larger wholes, and were respodning to them. In many cases the larger wholes, which were emerging, were explicitly known by name... in a few cases, *them** especially during early stages in their lives, these larger structures were only implicit, and had to be brought out by the three people who were coordinating the process.

In many cases, it was those of us who were coordinating, who who have attention on these emerging wholes, who helped identified them, or helped to identify them, . **In

There is no doubt that the system of emerging ix larger wholes played a the essential role in the creation of the large scale order... without them emergence of these larger wholes, there would have been nothing.

It was the communal awar awareness of these larger wholes, the process of continuous creation, which produced them, spontaneously, from the present & state of the development, at each stage, which ultimately gave kerbirth to thw ehole.

It is important to underline the fact, already loosely mentioned in the introductory chapters, that is the larger wholes which amarged graduly, in this process, were all unknown at the outset of the reproject. That is to say, each of these emergent wholes, was smanam generated, by the previous sequence of projects.

That is, each of these larger wholes, emerged from hints, from possibilities, that are themselves created by the interaction of previously existing wholes, and previously built buildings.

Thus, as in any growing whole, the exact course of the future unknown, and the "next step", even though guided clearly by images of emergeing larger wholes, in itself produced these emergent larger wholes, sepontaneously from its that state.

In this essential sense, then, the process which we folllowed is entirely unlike any a present ly known form of planning.

It does not rely on preformed maps of the future. On the other hand, its piecemeal character is also not at all the kind of piecemeal growth which occurs under laisser fair conditions. There is, always, at every stage, a consciousness of emerging wholeness, which guides and orders the acts... and this emergent wholeness is inherent in, implicit in, the growth itself.

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We see then, that wh the various individual acts of construction, whenever the 88 construction projects which seem like isolated acts, are in fact tied together by a web of larger str-ctures which they generate, and which in turn inspire them.

In order to see this with **mamp**hm** complete clarity, we may now turn it around, and look at it from the other point of view. That is, we may list the various larger structures which emerge, or are created, during the course of the development, and see how each of these larger structures is initiated, pinned down, and completed, by various differen it acts of **mamp**mamm**mamm** construction. In the following list, the numbers refer to the "structures", **mammamm*** not projects. Thus:

Anbundbunbbihnbilihbmn

1. Mission node	Hinteed at by	Gateway
	Pinned down by	Hotel
	Filled out by	

2. Pederin street	Hinted at by	Gateway
	Pinned down by	Community bank
	Filled out by	Offices, Cafe, Apats, Hedg

3. Public garden	Hinted at by	Hotel
	Pinned down by	Cafe, Condominium
	Filled out by	Apts, Offices, &xxx Garde
		Parking structure.

4.	Fishing pier mann	Hinted	at by	Market
		Pinned	down by	Offices
		Filled	out	
5.	Fishing pier node	Hinte d	at by	Cafe
		Pinned	down by	Offices
		Filled	out by	Hedges, teahouse.
6.	& First small square	Hinted	at by	Community bank
		Pinned	down by	Fountain
7.	West road	Hinted	at by	Community bank
		Pinned	down by	Parking, Education ctr.
		Filled	out by	Condominium, ReSidences

8.

It should be clear to the reader that discussion of these emerging structures played a major role in the process of piecemeal smwmxh growth. Further, these emerging structures were often given a great deal of thought, and careful attention.... Then once this discussion had taken place, and memerymme an angumental agreement was essentially shared by all the members of the community, then further acts went ahead, and treated the newly emerging structures as real things, which could influene, and give rise to further projects.

To inimize illustrate this clearly, we now present the kind of discussion which surrounded modern bear bear by high production by some of the more important emerging structures, is at the time that they first came into our minds, manband by high by high

RULES OF GROWTH: PART TWO

RMK RULES OF OPEN SPACE.

Yet to create a living fabric, imxwkmixhxpxmphm the so called "open space" is as important as the buildings, and experience shows, repeatedly, that the harmony, peacefulness, liveliness of a phamm city depends directly on the solidity, the "positiveness" of its prem space, so that kke each part of space, large or small, between buildings, is as solid, as definite, a seriously taken, as the most beautiful room.

In order to make open space effectively, its definition must definition of precede the buildings. This means that buildings are placed, above all, kø in such a way as to create positive open space. This

The following rules apply this general principle to the layout of streets, pedestrian paths, phanash public squares, courtyards, and gardens, and managements

Further, each part of the outdoor space, is a well defined entity in its own right, with its own centers, its own boundary zone, its own feeling, its own character.

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However, space is only formed by the actual location of buildings: it is only rarely that walls, hedges, trees, and **Innbanbhamm* other inexpensive items can be used to create space.

It is therefore necessary to formulate rules which work wind manual piecemeal, in such a way that as each new building increment, is intriduced into the urban fabric, its location and shape, work to create more warm useful, positive, well-centered open spaces.

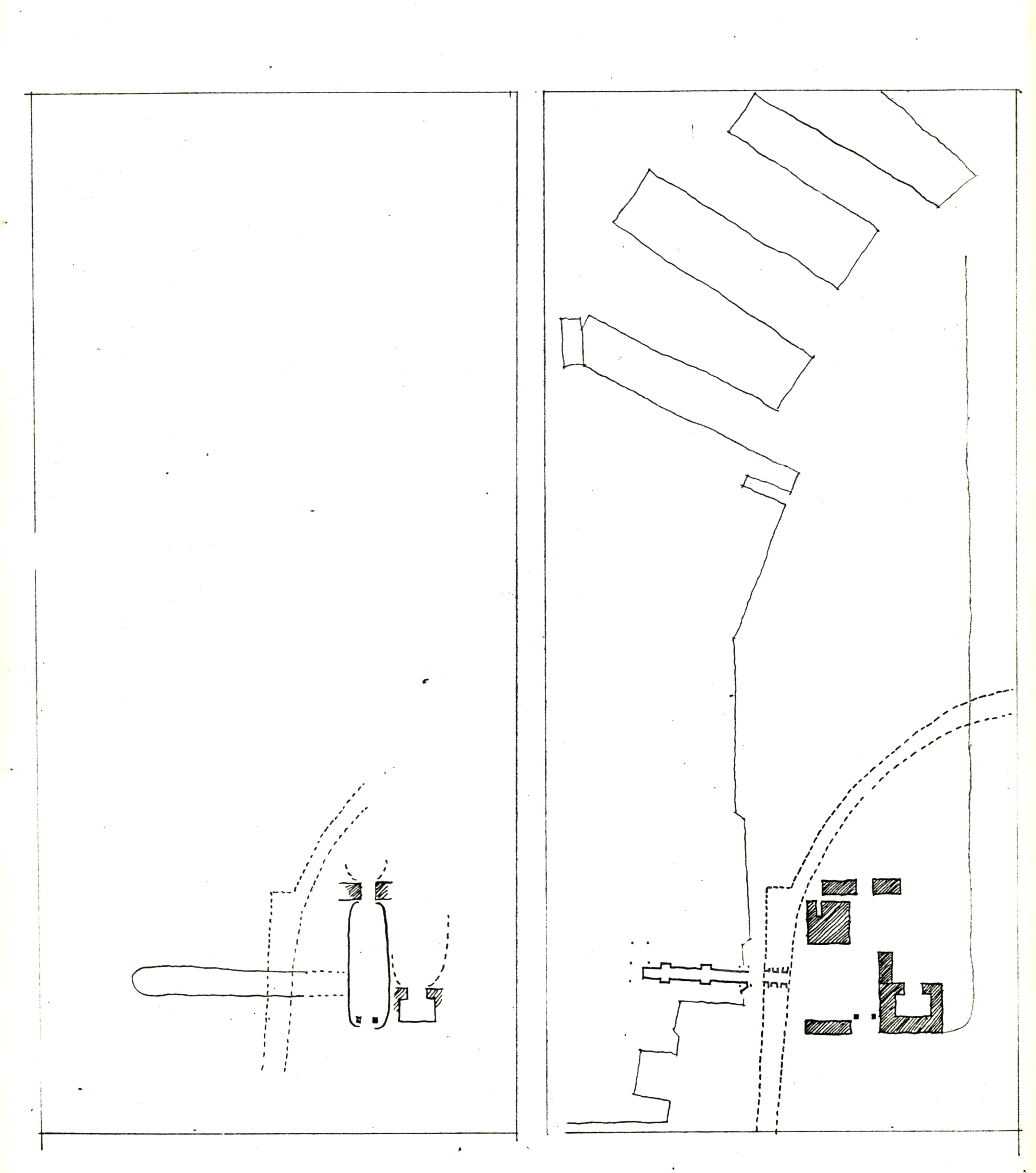
CAR PATH NETWORK, ROAD CROSSING,

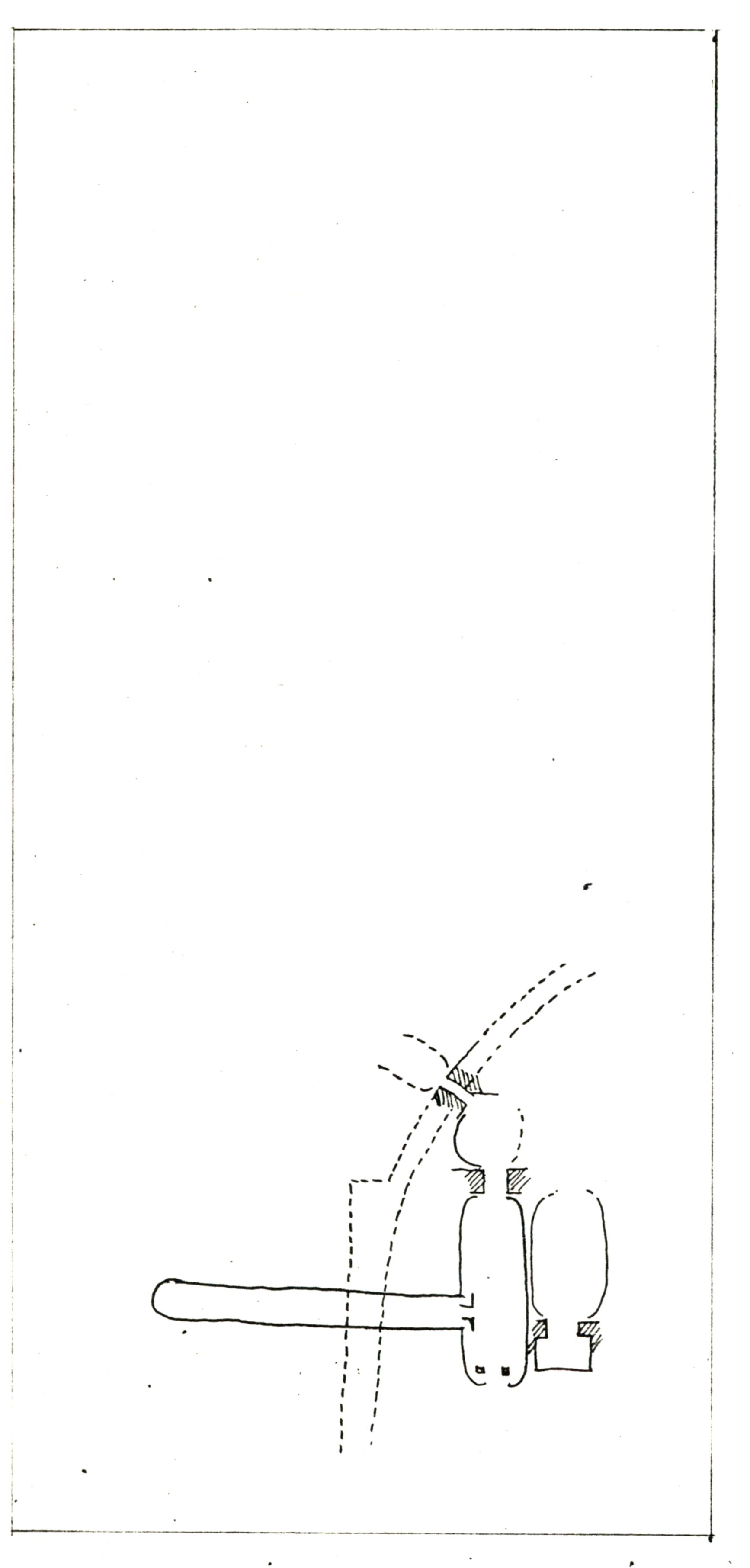
Whenemen In the smamman area where a building is being placed, it is possible to define all of the following examin entities.

- 1. The nearest mmxmx very large open space.
- 2. The nearest medium open space.
- 3. The nearest line of pedestrian movement.
- 4. The nearest line of traffic.

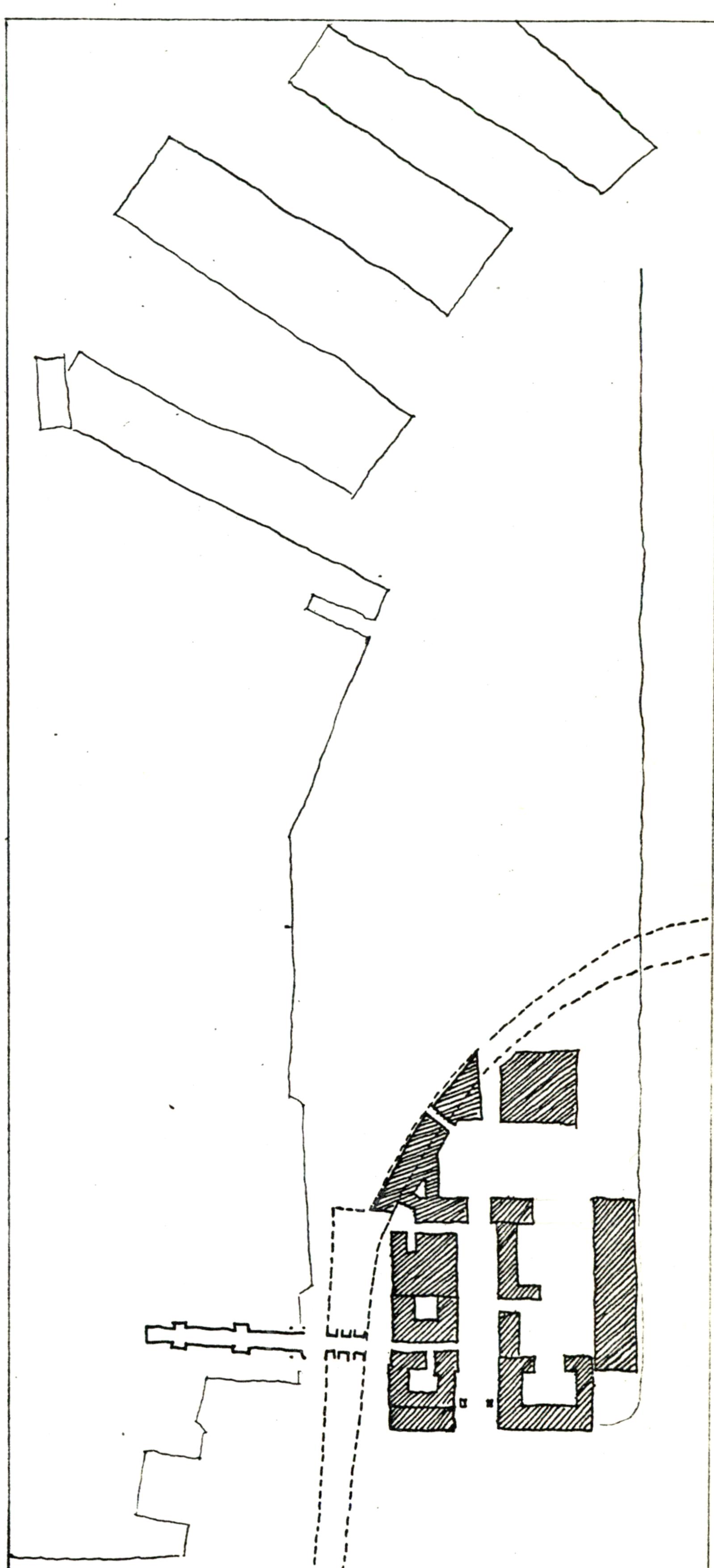
Infix First, if there is no major open space near the building, then begin the creation of such a place.

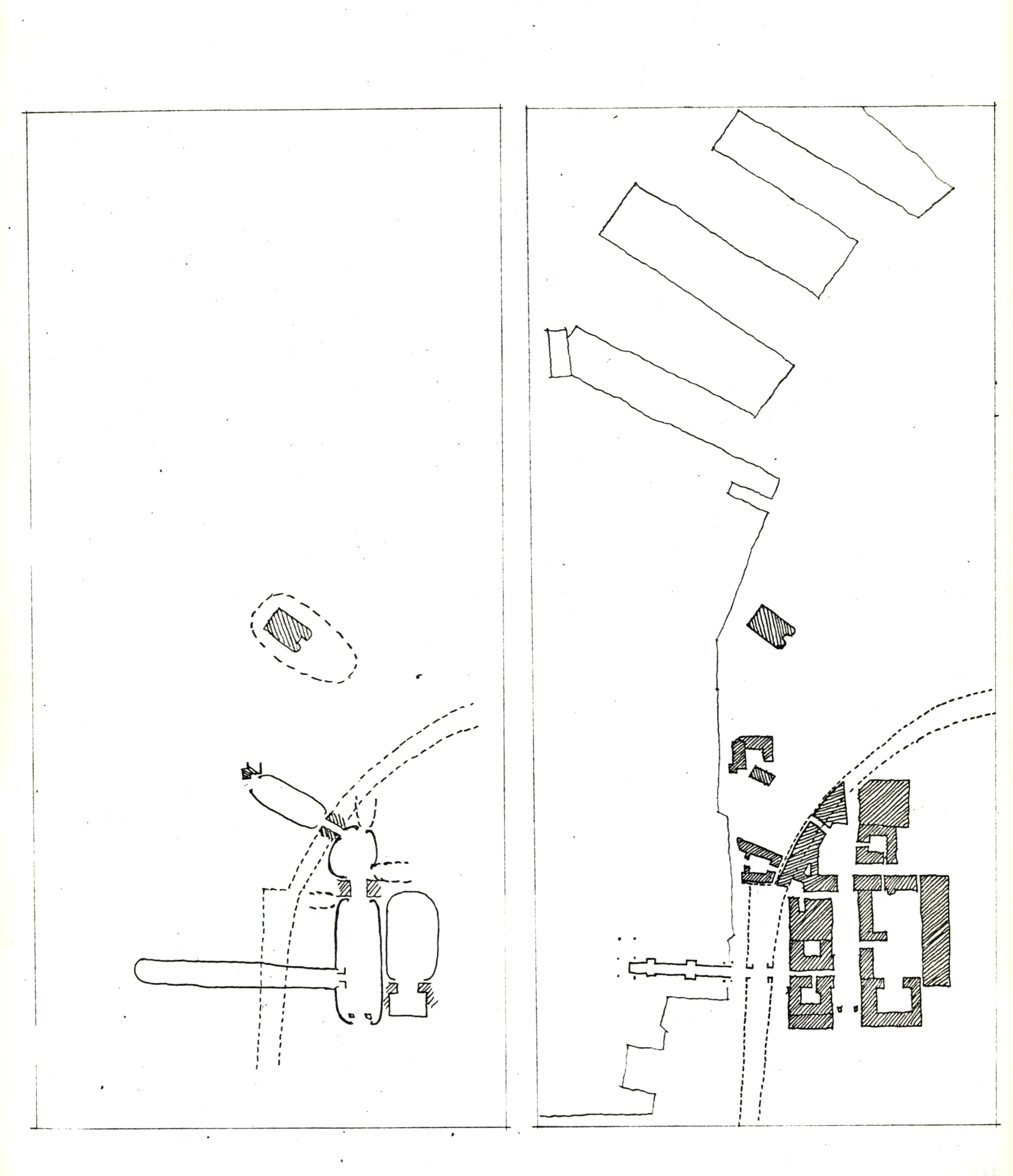
If there is no major ** open space

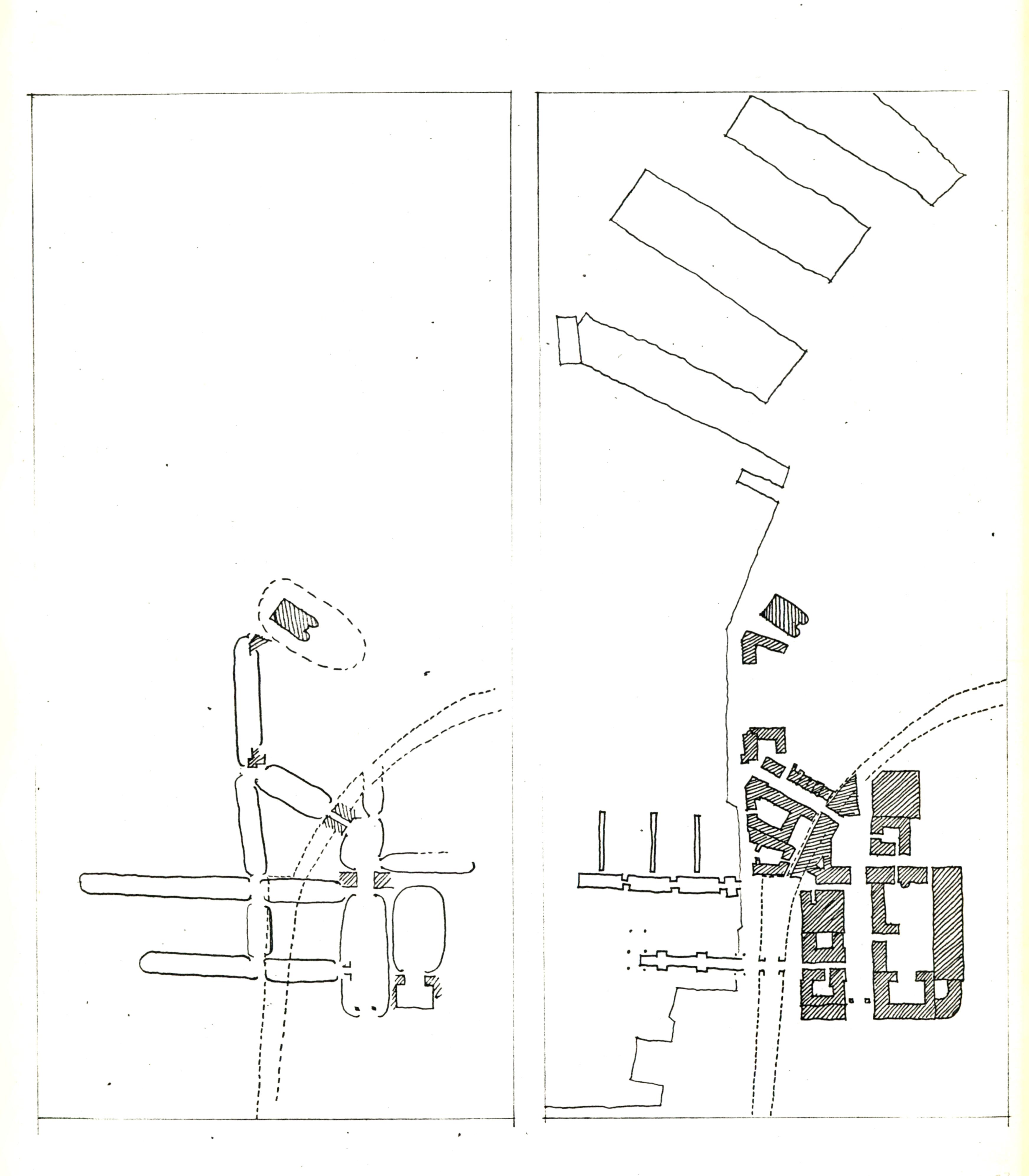




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