LAYOUT, DAY 1

Today, we are going to the site together for the first time.in more than a year. All the families living on the moshav Shekanya, will come, and we will, together, make the first decisions about major centers imminummum for Shorashim.

We shall discuss the following points:

- 1. The overall location of where we intend to build. The main spots, in general.
- 2. The overall diameter of the first community of about 15 houses. W And perhaps also for about 30 houses. This is for people to get some idea of scale, and some idea od respective distances.
- 3. The nicest points. The points which will become the main nodes so far only with the vaguest idea of what might actually be built in them.
- #. The place where the road comes in. The position of the main parking lot.
- 5. The direction of the main street, and its position if possible, perhaps also with theb probable location of the THATMENTE THE THE THE THE THE PART OF the AMBLE MAIN STREET WHILE THE PART OF THE AMBLE MAIN STREET WHICH HOUSES are built.

END OF FIRST DAY

e have more or less got the points which we started out trying to do. The main square, in the area just west of the big tree... with the well and cave. and the grass, rocks, wild flowers forming a square... a main street going tdown to the "very nice" tree at the edge,...

The road coming in by the grove of trees, through a gate, making a loop, which becomes tangent and prallel to the main pedestrian street, then turns and goes back out, near the edge, behind the buildings which will be built Language That Transform along that edge... and then out again, through another gate, somewhere above the fign tree, near the tree which has fallen down.

Need to keep a "window" open from the main square ti the west... also reasonable fornsome growth above the main square.

Not clear at present, how much of the flat area within the circle, should be built up, and how much not... it is precious f flat ground... should it be built up. or should more houses go up on the steeper parts wherevit is rockeier.

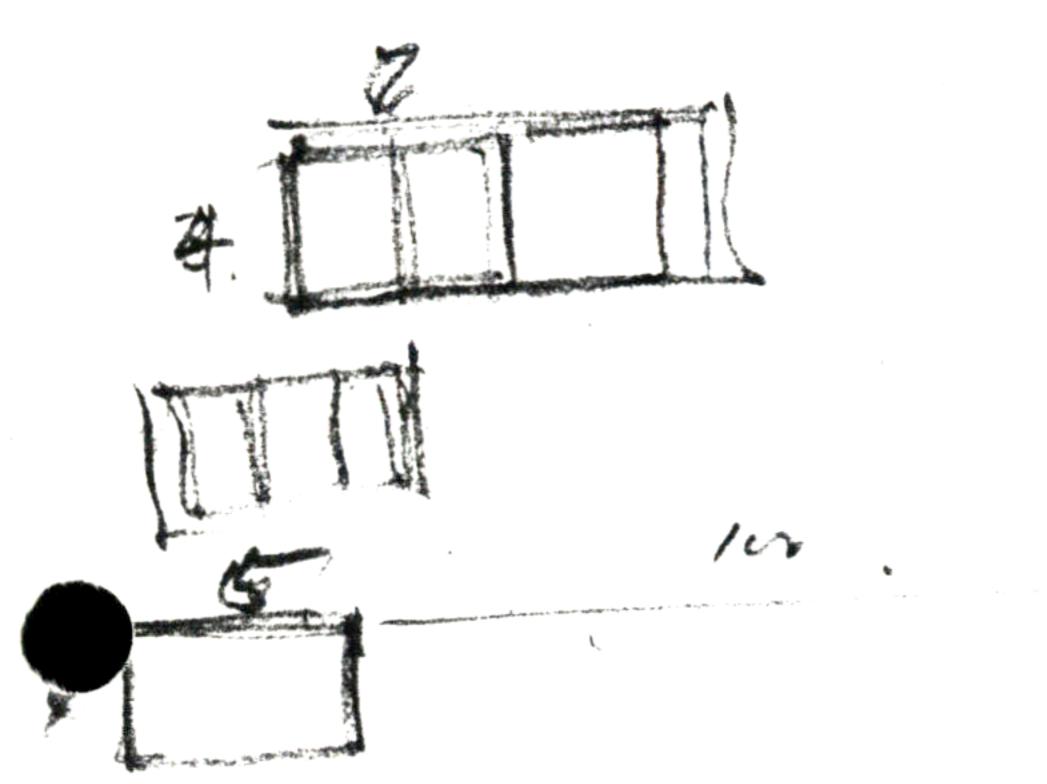
Also we need to do simulation, to find out what total area, and length of houses is, that we have IMINEMENTAL SAMMENT AND STATE AND STAT

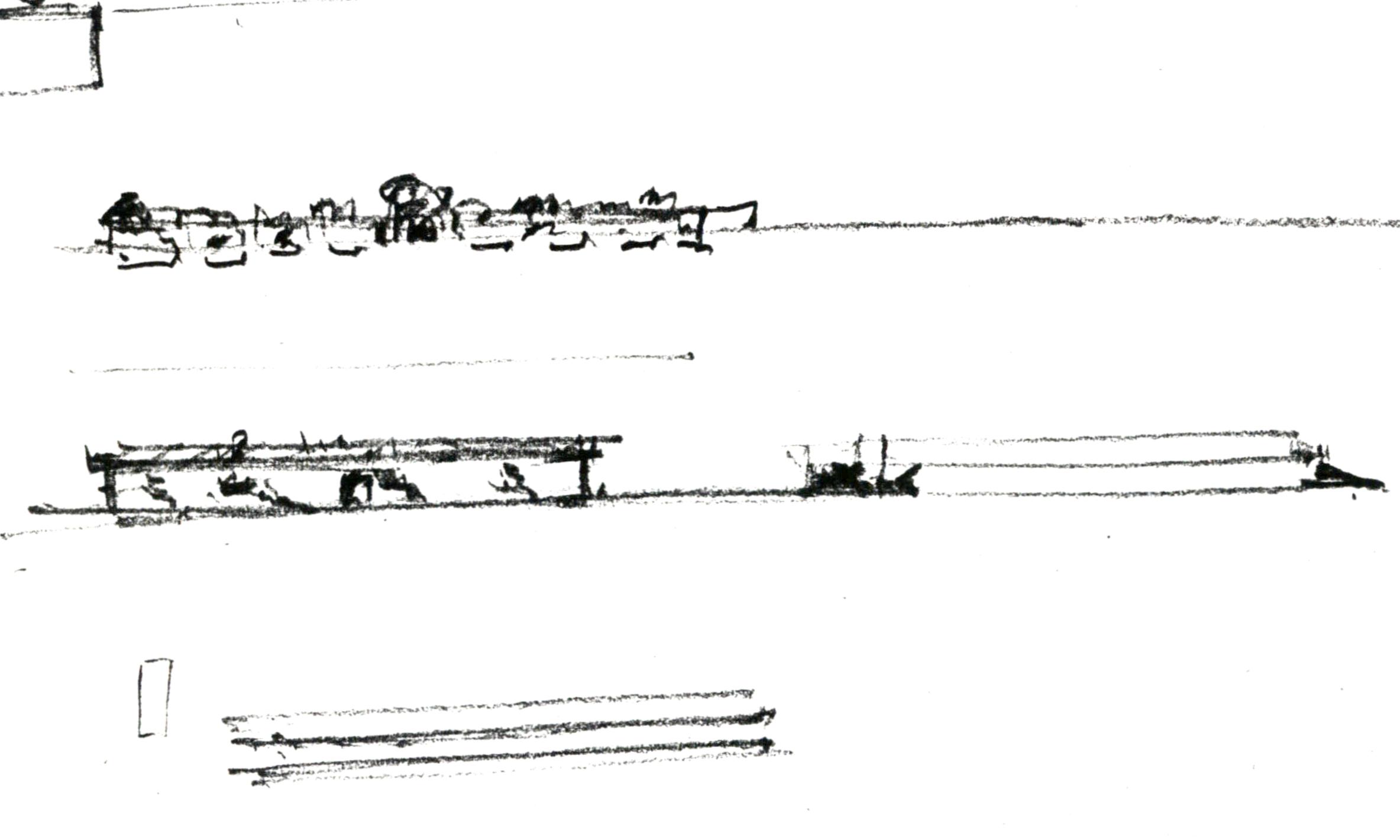
For instance, if we assume we are building a total of about 2200 m2, andwe assume that it has a typical thickness of about 6 m, then we find that we have a total length of 350 meters... which measumments - or if it is about 5 meters wide, then a length of 440 m ... which will get us one wide of theb terraces, two sides of the main street, man surround the main square, and measumments.

SECOND DAY TASKS

We need to place them certain major items, which will make the plan so far deeloped, half way real. These are:

- 1. The hostel.
- 2. The larger industrial buildings.
- mm Min
- 3. Fibd out how many people want their houses near a public square or public street, and how may would like to go in a more private area.
- 4. The synagogue.





SECOND DAY TASKS

What ar the mpmm open questions right now.

- 2. Is t e central park more of a park or more of a square and does this have any implications.
- 3. Is there a walk along the edge, mm and what might be along it if there is.
- 4. Should the settlement be extended, at this stage, above the main square... starting to go up the hill.
- 5. Very roughly, where would people tend to want their houses a broad statsictical picture, so we get some idea of what to work with.
- 6. Are there any basic errors at the moment... basic feelings that something isnt quite in the right place.
- 7. What about the fact that there still is no "urban" center.. it is a park... but not a small square.

 This "urbam" center should be connected to the road.
- 8. The nodes are too "cute" just now. There is no solid sense of real built places, which have the quality of small squares.
- 9. Is the middle flat mainly to be left empty, with future pa playing field, tenis, football mum even agriculture =... or that is it to be built up, filled with house clusters.
- 10. Is the hostel all in p one place... and if so, where is it. Total length of hostel,

RND OF SECOND DAY

- 1. Synagogue down overlooking the valley, in the Very nice spot.
- 2. Recreation hall in the area around the camob tree, also by valley, (nice spot).
- 3. Discussion of children makes it clear that minima they should not be near the "edge".. but should pmrhammam be very close to the center of the moshav... hence probably, according to Garys suggestion, by the big tree, near the main square.
- 4. Grocery and cafe should be mmammahm fronting on the main square slight doubt about the æ cafe in my mind.. wouldnt it be better overloking the valey.
- 5. Road comes through the gate, and perhaps turns around in AXEXMENAMMENAMENAMENTAMEN much concern about possible danger to children casued by bus turning around.
 - 6. Hostel should be on the main street, possibly hiwever not in the most central spot.
 - 7. Workshops, if possible, in a central spot; hence along the main street.
 - 8. Translation service with synagogue and library.
 - 9. In general people seem to ant to put their houses on the hillier parts, above the main square, and to the east of the main square, looking more south east.
 - 10. Builders yard, within the settlement, possibly over by the grove of treess.
 - 11. Main angioscan factiry, not too far away from the center.

 Recognise that the workshops will create a daytime center,

 just as children create an afternoon center, and communal

 fhall creates a nighttime center.
 - 12. General agreement that the flat circle in the middle should not not not used very much for building possibly for future sports events... possibly for agriculture, poppies, orchards...and for small workshops associated with these functions.
 - 13. Evolving suggestion about the third node, above the main node, with themhostel and perhaps children, along the street which conects the two.

THIRD DAY .. OPEN QUESTIONS

- 1. The main street is still in doubt... we may use the original idea of a chain of nodes around the circle instead and must check out which is better.
- 2. Position of angioscan workshops is very unclear.
- 3. The emptiness of the big circular flat could still be a problem.
- 4. We have to check the "next" node above the main center, and make sure that it is not too far, and that it fits in in a natural way.
- 5. The way the road might form a loop id rather unclear...
- 6. Not sure what buildings around the main square will actually "form " it. Should it be the children... is that OK if that is actualy the center of community life.
- 7. Need to know how far apart children and main workplaces ought to be.

END OF THIRD DAY

We have succeeded in laying the whole thing out, rather nicely.

Mhamaaammaad xbahitatagm tagadami xataman en endamai xaxmadam et raebahan taata ta xayaan ta xbhatataga tagad tagad xwissum xaxataba

First, the main square, around the well and cave... a sort of park, with the ck kindergarten around it, the grocery, and the office...

This leads down a main street made of workshops, to the beautiful spot on the edge, where there is the main building.

From there, along the rim, is the synagogue, next to another beaitufl tree, which is them open air synagogue.

The workshops are mmmhmm along the left hand side, on the main street...

Above the main square, leading up the hill towards the next probable node, lies the histel. The top of the hostel is a garden which lies on a partiularly lovely fine small rock and grass flat. The hostel climbs with the street, opens out at the top... as you walk down from up there, you look towards the grocery.

The builderd yard lies up above, wherevit has the least effect on things. It is most convenient, and also least obnoxious.

The road that comes into the village, comes in past the grove of trees, then ends in a turn around point, bus stop, minor parking etc, under the main square, but a few feet lower downs in level. There is a way that knimxnomman a pickup can easily get from this spot, to the workshops, driving on the aved pedestrian street, at a slow pace.

A spur of the read, a kind of dryveway, goes up past the hostel, on the uphill side, crosses the pedestrian street at the top, and hm goes to the builders mannin coop.

Be xound xobusham poonson

In the evening, some doubts are expressed about the road, since people want to be away from the road,...

COMMENTS ON COMMUNAL PLAN AT END OFNTHIRD DAY.

- A few problems still exist with the plan at this stage.
- 1. There is no gateway... no very grading mid good sense of arrival in the maximum village.
- beaitufl
 2. We have not yet made anything out of the beathbash idea
 that as one walks down the main street, you catch glimpses
 of the trees to the left, through arched openings or gateways
 between the workshops.
- 3. There is a question about the specification of the road, to be sure that it is not obnoxious, like present Israeli roads.
- 4. It is a question whether the buildings in the public domain should be mmm two storey or not, to give them and the space they surround, more weight.
- 5. We have pretty much decided that public buildings will have tiled pitched roof... and that private houses will have flat roofwith parapet, so that the roof can be used, can have expansion, and is cheaper.
- 6. It seems best to imagine that the paths and walkways, paving, steps, belongered many x mill start ming to be built right away....

FOURTH DAY

Today we are going to have the families place their own individual houses.

First, we take everyone to the site, and walk them through the public space so that they understand how the public space works. We made the mistake, the night before of showing it for discussion on paper... and got quiteas few negative comments... most of them based on the fact that from the paper, people didnot get the feeling of the site... and did not trust the decisions made by the moshav members who had helped to lay it out.

Now, on the site, itself, people have a better understanding of how the thing works.

Mhan

We now ask each family to survey the possible places for a house, look around, walk the site, and find the place that most touch them, mean the most to them. We suggest that this be done also, with some natural feeling for groups .. but this suggestion is very delicate, so that families do not feel themselves under pressure to make "choices" ...

The process works beautufully. In spite of very serious worries the night before, expressed by certain people, that it would be necessary to have a lottery, in the actual fact, people distribute themselves quite freely, and there are almost no conflicts... even though a few choice spots are very beautiful.

People are elated, very happy indeed with the spots they have chosen.

I have made it clear that the spots people minimum choose must be considered as possibilities... not as absolute choices... since we may need some leeway to solve problems, but will stay as close as a we can to peoples individual feelings.

a certain spotm... and we take a survey to get these spots on the map.

FIFTH DAY PREPARATION

We are now going to place the exact outlines of buildings, so as to form exame common space exactly.

We must first resolve some minor conflicts which exist as residue of previous days work in locating houses.

And we then prepare ourselves to work with each family to define the perimeter of their house, the front door, ZMZMZME and the private outdoor space. When this is correctly done, we may then, afterwardsm begin the process of designing the houses themselves.

I explained to the families, last night, that the overall perimeter of the house is not to be defined by the internal needs of the house, but rather by the way in which each house makes its contribution to the larger whole that it is a part of.

People found this surprising... so it is worth remembering to make this more clear in future.

SIXTH DAY

We have had a three day break, to overcome some hard feelings.

The task, now, is to get each group of buildings, whether they are houses, or public buildings... and form the space which these buildings create, with entrances and gardens minman and the volume of the building clear.

The groupsnthat are relevant in ths:

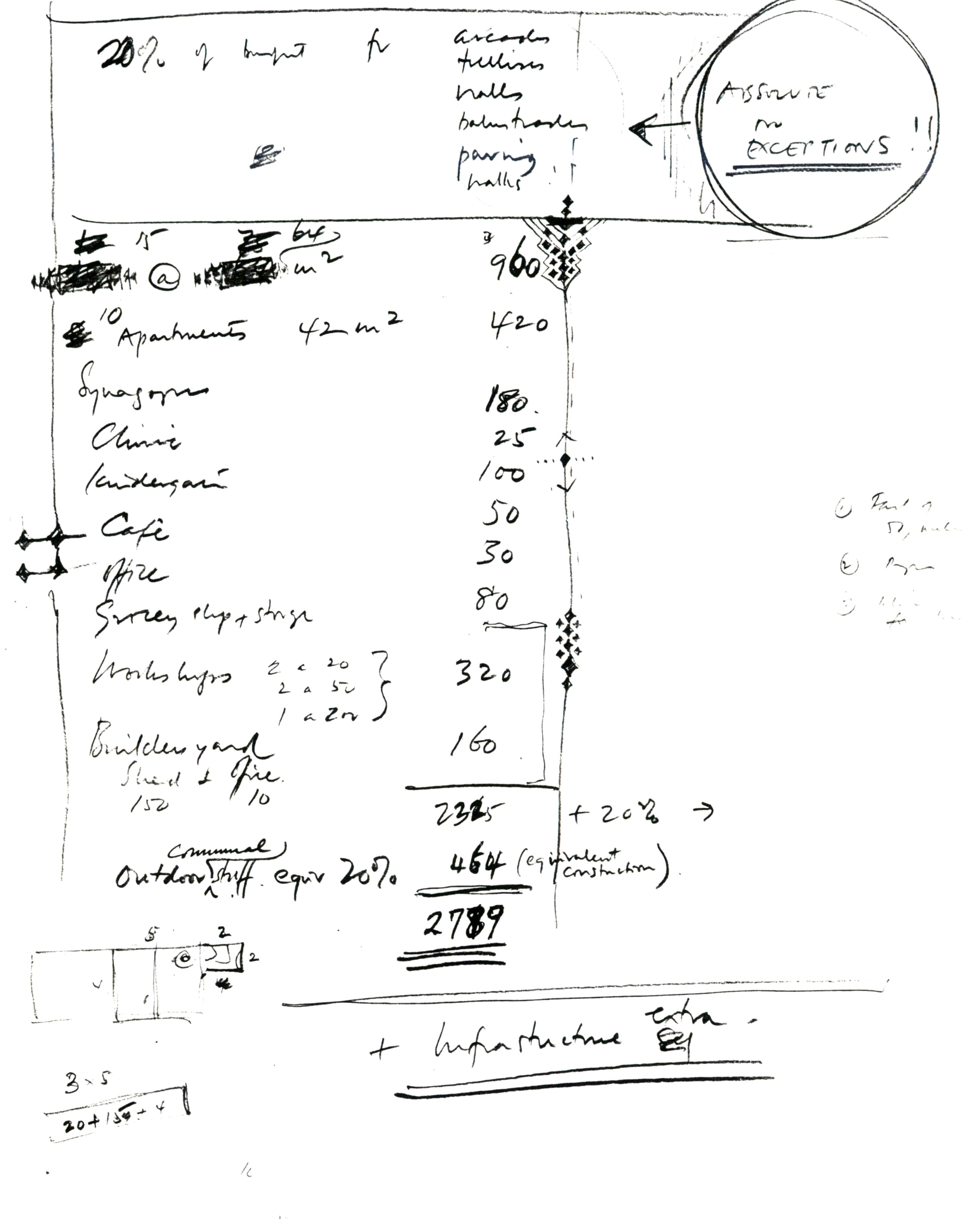
- 1. Louis, and synagogue (Louis, Sue, perhaps Danny).
- 2. Mark and Mashingmanh, David and meeting hall...which is done by Frank, Dita, Amy
 - 3. Danny, Frank(G) to form cluster round tyee, perhaps Andy.
 - 4. Gary, Bellins, Lillings.
 - 5. Kimatek, perhaps Andy.

Ellen Ann Marylin

- 6. Grocery, and Office and Gan.b Ellen, Roberta Rachel Amm
- 7. Morkshapsmann Small workshops group. and large workshop.
- 8. Mammand Hostel
- 9. Builders yard and Frank.
- 10 Anaman, Zwi, Anny

TASKS FOR NILI

- L. Get land use plan approved.
- 2. Find out conditions fornsite plan to be submited, and phone me.
- 3. Develop infrastructure, in a way consistent with the paths we have.
- 4. Look for building details. that can be used now.
- 5. Det soils report, and get variety of foundation types.
- 6.1:500



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